

Marie Verdeil

(She/Her)

is a french designer based between the Netherlands and France. She recently graduated from the Design Academy Eindhoven, NL. Her practice is based on empirical and empathic research and often results in creating tools, methods or experiences, rather than ready-made solutions. In her work, she uses hacks and subversion in attempt to shift our relationship with technology. She also wonders what design can do to challenge our beliefs & habits in a finite, ecologically threatened world. She prefers to work with open-source resources, repurposed materials, energy-aware approaches and DIY techniques. Previous projects take the form of websites, objects, instruments, publications & installations among others. Recently, she collaborated with Ecume Studio (Nov 2022), Low-Tech Magazine (Sept 2021-2022) and Onomatopée (May 2021).

Education

2022 — 2019

BA degree of the Arts, Design Academy Eindhoven, NL;
Departement Communication, focus on a critical and technical approach to technology, media and culture.

Graduated with Cum Laude.

Nominated for the Rene Smeets award.

2019 — 2018

Propaedeutic diploma in design and arts, Design Academy Eindhoven, NL.

2018-2015

Design and Applied Arts Highschool (STD2A), Ecole Boule, Paris, FR.

Graduated with honours.

Experience

2022 — 2021

(Designer) Freelance web-design and web-development, with a recent attention for energy-aware websites.

2022 — 2021

(Assistant) Design assistant at Low-Tech Magazine. Prototyping, illustration, exhibition production, web-design, communication, photography.

(Volunteer) Graphic designer and production assistant for DAE Lecture Series, Design Academy's public lecture program.

2021 — 2019

(Employee) Catering and sales at Zbar, Design Academy Eindhoven's school restaurant.

2019

French Youth Work Diploma (BAFA).

2018 — 2016

(Volunteer) Student Council member at Ecole Boule, FR.

Exhibition, Features & Talk

2022

(November) Group exhibition "Brave New Design" by Eucume Studio, Paris, FR.

(November) Residency program "Worksession Techno cul-de-sac" organised by Constant, BE.

(October) Group panel "The Cat in the Black Box" for the Arena, DDW 2022, NL.

(October) Exhibition and publication feature in Design Academy Graduation Show 2022, NL.

(June) Nominated for the Rene Smeets award for the graduation project Signal Theremin.

(March) 1st Prize winner in a team: Citizen Data Hackathon, Eindhoven, NL.

2021

(May) Exhibition and publication feature as part of the Meeting Ground #4 by Onomatopee, NL.

(March) Interview "Touching Base On Reality" as part of the DAE Lecture Committee.

2020

(December) Group exhibition "We've Never Cycled to Dylan's" at De Fabriek, Eindhoven, NL.

2019

(December) Group exhibition "Underexposed Underground" at De Fabriek, Eindhoven, NL.

Skills

Soft Skills

(Language) French native, English fluent, German beginner

(Other) Small event production, organisation, logistics, team-work.

Hard Skills

(Electronics) Wiring, solar energy, soldering

(Other) Wood work, sheet-metal work, mechanics, sewing, printing

Digital

(Adobe Suite) Photoshop, Illustrator, InDesign, Premiere

(Front-end web-development) HTML, CSS, JavaScript, JQuery, 11ty, Cargo, Netlify CMS

(Creative coding) Processing, P5.js, Python PIL, etc.

(F/LOSS) Linux, Gimp, Image-magick, Rpi, etc.

(Text formatting) Word, .md, Libre Office, etc.

(Other) Arduino IDE, Rhinoceros 3D, Figma